## EYFS Maths LTP

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Торіс	All about me	Elmer	Dear Polar Bear	Transport	Minibeasts	Supertato, E. Turnip
		Baby Jesus	3 Little Pigs	Easter	Little Red hen	Little RFF, Gruffalo
Numbers	*Assessment(number)	*Number recognition	*Number recognition	*Number recognition	*Number recognition	*Number recognition
	*Recite numbers to 10	up to 10	1-20	1-20 and beyond	1-20 and beyond	1-20 and beyond
	then 20	*Matching numerals to	*Careful counting	*Careful counting to	*Careful counting to	*Careful counting to
	*Counting objects 1-1	amounts of objects up	*Matching numeral to	20 and beyond	20 and beyond	20 and beyond
	up to 10	to 10.	amounts of objects	*Matching numeral to	*Sequencing numbers	*Estimate and check
	*Sequencing numbers	*Counting to 20	*Addition &	amounts of objects	on caterpillars.1s, 2s,	*1 more & 1 less
	*Number recognition	*More/less problem	Subtraction -	*Addition &	10s, and 5s.	*Addition &
	0-10, interactive class	solving	practical problems	Subtraction -	*Sharing - food for	subtraction problems.
	display.	*finding a	using 3LP.	practical problems	caterpillars	*Sharing, doubling &
	*Vocab – more &	total/altogether by	*Doubling & sharing	using vehicles on road	*Halving fruit and	halving problems using
	fewer to compare	counting all objects	for 3LP	mat/car park and	plates of food	veg.
	sets.			outside using bikes.	*Add & subtract -	*Legs problem - make
	*1 more and less			*Doubling	count on and back	10
					*Estimation jar	*Number bonds up to
					*Doubling dots on	10
					ladybirds	
Shape,	Assessment (shape)	*Sorting elephants	*2D & 3D shapes -	*Positional language -	*Pattern & symmetry	*Weighing with diff
Space,	*Orders and	according to size.	hunting inside and in	use vehicles on a road	on butterflies	veg
Measure	sequences familiar	*Repeating patterns -	the environment	map.	*Revisit 2d/3d	*Superhero village -
	events - days at	shape and colour.	*Create shapes &	*Beebots - directional	shapes- name and	3D shapes describe
	school/visual	*2D shape names.	patterns linked to	vocab.	describe.	using correct vocab
	timetable.	*Build models and	snowflakes	*Ordering and sorting	*Weight - compare	*Ordering size -
		recreate shapes using	*Capacity - order &	vehicles according to	and order fruits.	people pulling turnip
		familiar objects	compare 2 containers.	size.	*Positional language -	*Veg shop - coins,
		(homes & animals)	*Weight - order and	*Drawing vehicles -	obstacle course	counting in 2s, 5s, 10s
			compare 2 parcels.	using and naming 2D	*Days of the week.	*Positional language -
			*Positional language	shapes.	*Bakery shop - use	use veg
			*Money in the pig	*Time vocab	real coins	*Use standard units to
			shop!			measure height &
						length
						*Animal/Gruffalo
						Footprints